

GAMETIME STARS SB INDOOR

USSSA 2001-2026 Executive Research Summary Hidden Valley Integrity of the Game - Oklahoma Youth Sports Research

Corrected unit of analysis: approximately 117 individual player entries associated with a USSSA softball tryout - not 117 teams.

Executive Overview

Gametime Stars SB Indoor is a distinctive facility-level case within the Hidden Valley Integrity of the Game (HVIOG) research. Its inclusion is not based primarily on conventional tournament operations. Rather, the facility appears in the research because it served as a location associated with a USSSA softball tryout involving individual player participation.

The corrected AppSheet interpretation identifies approximately 117 individual player entries or registrations, rather than 117 teams. The dataset associates approximately \$17,500 in modeled entry-fee/event activity with those individual player entries. The supplied facility graphics show no modeled gate receipts, concession receipts, or umpire expenditures for this activity.

This correction changes the analytical meaning of the case. The evidence should not be presented as a 117-team tournament. It is better understood as individual-player identification, evaluation, or tryout activity connected with USSSA and conducted at an indoor softball training facility.

Corrected USSSA Activity Profile

Research Metric	Corrected Interpretation
Participation unit	~117 individual player entries
Sport	Softball
Activity type	USSSA tryout / individual-player activity
Modeled entry-fee activity	~\$17,500
Modeled event income	~\$17,500
Modeled event net	~\$17,500
Modeled economic impact	~\$2,900
Gate fees captured	\$0
Concession fees captured	\$0
Umpire fees captured	\$0
Event-host attribution in supplied graphic	Jenny Gladding

These values are HVIOG research calculations derived from the supplied USSSA/AppSheet material. They should not be represented as audited financial statements of Gametime Stars, the indoor facility, an event director, or USSSA.

Why the Player/Team Correction Matters

A 117-team tournament would imply a fundamentally different event structure: potentially hundreds or thousands of athletes and spectators, multiple fields and games, umpire expenses, admission activity, concessions, and a substantially larger local economic footprint. The corrected source interpretation does not establish such an event.

Instead, approximately 117 individual players are associated with the USSSA tryout activity. This also helps explain why the supplied facility analysis reports zero modeled gate, concession, and umpire activity. A player tryout at an indoor training facility does not necessarily use the same revenue and expense structure as a conventional tournament.

Individual-Player Economics

Using the approximate values visible in the research, \$17,500 divided by 117 individual player entries produces an implied average of approximately **\$149.57 per player**. This is a dataset-derived average and should not be described as the published price paid by every participant unless separate source documentation confirms that fee.

Why Gametime Belongs in HVIOG

Gametime expands the research beyond traditional tournament economics. Large tournament complexes can be studied through a pathway such as teams -> tournaments -> entry fees -> games -> umpires -> spectators -> gates -> concessions -> local economic activity. The Gametime case demonstrates a different pathway: individual athlete -> tryout -> training facility -> talent evaluation -> competitive opportunity -> sanctioning organization -> player-development ecosystem.

This makes the case relevant to the broader study of how competitive youth sports connect athlete development, recruiting, specialized facilities, private instruction, organizational branding, sanctioning relationships, and fee-based participation.

Organizational Research

The supplied organizational research describes Gametime Stars Fastpitch as a softball organization centered on player development, competitive opportunities, and collegiate exposure. The research materials describe an Oklahoma City indoor training operation with batting and pitching areas, large training spaces, strength-training resources, and performance-analysis technologies.

The supplied materials also portray a broad competitive team structure across multiple age groups. This context is important: the approximately 117-player USSSA tryout activity should be understood as one event or activity within a substantially larger athlete-development environment, not as proof that the entire Gametime organization participated in a single 117-team event.

Nonprofit-Status Research

The nonprofit-status evidence requires careful wording. The supplied ProPublica screenshots show that an exact-name search for 'Gametime Stars Fastpitch' did not return an exact nonprofit result, while a broader 'Gametime' search returned several Oklahoma organizations or booster entities using Gametime-related names. Therefore, the evidence does **not** support a categorical statement that no Gametime-related nonprofit entities exist.

The appropriate unresolved research question is which legal entity or entities operate the umbrella Gametime Stars Fastpitch organization, individual teams, booster organizations, and the indoor facility, and which of those entities possess federal tax-exempt status. Public claims of nonprofit status should be distinguished from independently verified legal-entity and tax-exemption records.

Central Research Finding

With the participation-unit correction incorporated, Gametime Stars SB Indoor is best classified as an **individual-player tryout and athlete-development facility case study**, rather than a conventional USSSA tournament-complex case study.

Dimension	Research Finding
Athlete	Approximately 117 individual players are associated with the analyzed USSSA tryout activity.
Economic	Approximately \$17,500 in modeled entry-fee/event activity is associated with those player records.
Facility	The activity is connected to an indoor softball training environment rather than a conventional multi-field tournament complex.
Institutional	The case documents an intersection among individual athletes, a private training facility, a competitive softball organization, a
Transparency	The relationship among the broader Gametime brand, teams, booster entities, facility operations, and verified nonprofit entities

Research Conclusion

The approximately 117 count represents individual players, not teams. The approximately \$17,500 figure represents modeled entry-fee/event activity associated with those player records. No modeled gate, concession, or umpire activity appears in the supplied facility analysis.

The organizational research simultaneously indicates that Gametime Stars operates within a broader competitive-softball and athlete-development environment. The case therefore illustrates an economic layer of youth sports that may not be visible when analysis is limited to conventional tournaments.

The nonprofit inquiry should remain precise and evidence-based. Gametime-related nonprofit and booster entities appear in the supplied research, but the present materials do not establish which specific legal entity encompasses every activity publicly presented under the broader Gametime Stars brand. The appropriate objective is organizational transparency and entity verification, not an unsupported conclusion of wrongdoing.

HVIOG methodological principle: Follow the documented activity; distinguish individual players from teams; distinguish modeled estimates from audited revenue; distinguish public-facing brands from legal entities; and allow the documentary evidence to determine the conclusions.

Research period: 2001-2026 | Prepared for the Hidden Valley Integrity of the Game research initiative. This executive summary is an analytical research document and should not be interpreted as an audit, tax determination, legal finding, or allegation of misconduct.